T'AU EMPIRE

SHAS'O R'ALAI [LEGENDS]

Leader | Deep Strike | For The Greater Good

M	T	SV	W	LD	OC	RW
8"	6	3+	6	7+	2	4+

80 PTS
Base —

1 KOMMANDO
—

2 BEWEGUNG
—

3 BESCHUSS

➤ Experimental pulse submunitions rifle - EMP ANTI-VEHICLE 3+ | DEVASTATING WOUNDS

R	A	BS	S	AP	D
24"	1	3+	1	0	3

VERWUNDET

4+	6+
T1	T2+

➤ Experimental pulse submunitions rifle - ionic cluster-beam shell BLAST

R	A	BS	S	AP	D
24"	D6	3+	6	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Blacklight Marker Drones
Twice per battle, when this unit is an Observer unit, until the end of the phase, each time a ranged attack is made by a model in their Guided unit that targets their Spotted unit, re-roll a Wound roll of 1.

Designer's Note: *Place two Blacklight Marker Drone tokens next to this model, removing one each time this ability has been used.*

4 ANGRIFF
—

5 NAHKAMPF

Battlesuit fists

R	A	WS	S	AP	D
Melee	3	4+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

VERTEIDIGUNG

Assassin
Each time this model makes an attack that targets a Character unit, you can re-roll the Hit roll.

Eclipse Field Generator
While this model is leading a unit, models in that unit have a 5+ invulnerable save.

∞ IMMER / EINMALIG
—

GEGEN DIESE EINHEIT

W6 · RW 3+ · 4++ · 6 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S12+	S7–11	S6	S4–5	S1–3

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	4++	4++	4++

REGELN & KEYWORDS KURZ

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo…

For The Greater Good If your Army Faction is T'AU EMPIRE, at the start of your Shooting phase you can select units from your army with this ability to become Observer units.

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

ANTI This ability always takes the form [ANTI-X Y+].

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun…

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of…

AUFSTELLUNG

1x Shas'o R'alai [Legends]

Ausrüstung: ➤ Experimental pulse submunitions rifle - EMP, ➤ Experimental pulse submunitions rifle - ionic cluster-beam shell, Battlesuit fists

Anführer
This model can be attached to the following unit:
- XV9 Hazard Battlesuits

KEYWORDS Epic Hero, Character, Vehicle, Walker, Fly, Markerlight, Shas'o R'alai, Battlesuit, Non-Kroot, Leader · **FRAKTION** T'au Empire